**Team Party Cross**

**Goal: To deliver a working, creative, and fun product that involves up to 4 players.**

**Rules:**

* **If consensus can not be reached, we will play planning poker until we have reached consensus.**
* **We will be exceptional communicators**
  + **There is no such thing as over communication**
  + **If we need help, we will ask for it**
  + **If we are stuck, we will communicate and find something else to work on in the meantime**
  + **If we feel like we are doing too much or too little work, we will say so**
  + **New ideas will be logged listened to and explored AFTER they have been placed into Trello and marked as ‘New’**
* **We will communicate via:**
  + **Discord**
    - **Thursday 2 – 4 pm**
    - **Sunday 6 – 6:15 pm**
    - **Product Owner will guide meetings**
    - **Scrum Master will update Trello meeting minutes**
  + **Weekly Labs**
    - **Wednesday 12 – 2 pm**
    - **Product Owner will guide meetings**
    - **Scrum Master will update Trello meeting minutes**
* **Meeting Rules**
  + **Must attend all meetings**
  + **Bring up any issues immediately**
  + **Speak your mind Spock**
  + **If you cannot make a meeting, notify the team via discord well in advance**
  + **Conflicting opinions will be**
* **Use GitHub**
  + **Make backups and use GitHub to share work and record changes**
  + **If you break it, you fix it!**
* **Milestones**
  + **All milestones will be celebrated**
    - **Drinks night for big releases (You shout your own)**
  + **We will be proud of our work regardless of grade (unless it’s below a B)**

**Resolutions (if rules are broken):**

* **If you break the GitHub, you will fix it**
* **If you miss a meeting, you have to send a personalised haiku apology to each other member.**

**Signatures:**